DEFENSIVE AND COMPETITIVE BIDDING		LI	EADS AND SIGNA	LS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING LEADS	S STYLE				
Aggressive at 1-level: (6)8-17 hcp, 5+cards (good suit if min)		Lead In Partner's Suit				CATEGORY: Green
Constructive at 2-level, but NV can be just a good suit, (9)10-17 hcp	Suit	Attitude		1		NCBO: The Netherlands U16 team
RESP: new suit = NF, jump new suit = weak; 3x = PRE with 4-fit	NT	Attitude				PLAYERS:
cuebid = 10+ with fit or strong hands; 1NT 8-11, 2NT 12-14	Subseq	Attitude				Luca Hakvoort (NED 11241156) Pelle Ter Maat (NED 11410098)
After 2-IvI: new suit = forcing	Other:					
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-17(18) hcp, stopper; RESP as 1NT-opening	Lead	Vs. Suit	Vs. Suit			
	Ace	AK+	AK+			GENERAL APPROACH AND STYLE
	King	King AK bare; KQ		KQ+		Natural with 5-card Majors; 1 = 2+ (only if 4=4=3=2)
	Queen	QJ+	Q			15-17 NT
	Jack	JT+, KJT+		JT+, KJT+, AJT+		2-over-1 10+hcp
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Tx, T9+, HT9+	Tx, T9+, HT9+		HT9+	Weak 2-openings
Weak, 6+card (strong 5-card possible)	9	9x		9x, 98+		Weak jump responses, weak jumps in competition
Double jump = 6-9 hcp, (6)7+ cards	Hi-X	Xx, Xxx, XXxx, XXxx		Xx, Xxx,	XXxx, XXxxx	
	Lo-X	HxX, HxxX, H	lxxxX	HxX, Hx	xX, HxxXx	
Reopen: 2NT = 18-19	SIGNALS IN ORI	DER OF PRIORITY	(			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Parti	ner's Lead	Declarer's Lead		Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
	1 Low	= enc	Low = even		Low = Enc	2€-opening always strong
	Suit 2					2♦ / 2♥ / 2♥ = weak-2 (usually 6+, but can be 5 if NV)
	3					
	1 Low	= enc	Low = even		Low = Enc	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2					
DBL = penalty	3					
2♠ = natural	Signals (includir	ng Trumps): Low	= enc			
2♦/2♥/2♠ = natural, 5+cards	Lavinthal in other situations (e.g. when giving a ruff; or dummy has singleton against trump)					IMPORTANT NOTES
					4 <sup>th</sup> suit = INV+	
			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUE	BLES (Style: Resp	onses; Reopening	<u>z)</u>	4	
DBL = take-out			(17+ with suit or		┫┟─────	
$2X - 2NT = 15-18 \rightarrow as 2NT-opening$		-	)-11; double jump :			
	Cuebid = strong		,,	<i>y</i>		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 🗣 or 2 🗣	-		COMPETITIV	E DBLS/	1	
OVER OPPONENTS' TAKEOUT DOUBLE			terest: 1X – X – XX			
				,	,	
RDBL = 10+ hcp, system on in general, but jumps are weak		. ,				

	Ŀ	7.0							
OPENING	ARTIFICIAL TICK IF	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.		2	3♠	Natural, 11-21 hcp	Jump = 3-6 hcp, 6+ card; double jump = weak, 7+ crd	1x – 1y – 3NT = 6+x, 18+ hcp	1 <b>₽</b> - 1 <b>♦</b> - dbl = 4 <b>♥</b> + 4 <b>♠</b>		
				2 <b>₽</b> only if 4=4=3=2	2 <b>₽</b> = Inverted Minor 10+ 5+ <b>₽</b> ; 3 <b>₽</b> = 4-8,(5)6+ <b>₽</b>	1m – 1M // double jump = splinter;	1m – 1♥ - dbl = 4 ♠ and 1♠ = 5+		
1♦		4	3♠	Natural, 11-21 hcp	2♦ = Inverted Minors 10+ 4+♦; 3♦ = 4-8, 4+♦	4M = 18-19 BAL, 4-fit	1x – 1y – 2y = 10+ with fit		
1♥		5	3♠	Natural, (10)11-21 hcp	1M-1NT= 6-9 $2\Psi = 6-9$ ; 2NT = fit, 10-11 or 16+HCP $3\Psi = 4+$ fit, 3-7; $4\Psi (4)5+$ fit, 4-9 hcp Jump new suit = 3-7, 6+card; 3NT = 12-15 3+fit, no x/- $3\Psi / 4\Psi / 4\Phi - 11-14$ , 4+fit, singleton/void $\Phi / \Phi / \Phi$				
1		5	3♥	Natural, (10)11-21 hcp	1M-1NT= 6-9 $2 \oint = 6-9$ ; 2NT = fit, 10-11 or 16+HCP $3 \oint = 4+$ fit, 3-7; $4 \oint (4)5+$ fit, 4-9 hcp Jump new suit = 3-7, 6+card; 3NT = 12-15 3+fit, no x/- $4 \oint / 4 \oint / 4 \oiint = 11-14, 4+$ fit, singleton/void $\oint / \oint / \oiint$				
1NT			3♠	15-17 hcp	2 <b>∲</b> stayman, can be weak; 2♦/♥/ <b>∳</b> /NT transfer	2 ♦/♥ - 2 NT = max + fit	1NT – 2x – 2lvl = NF; 3lvl = F		
				Can have 5M, 6m, 5m4x	2 <b>♠</b> = 6+ <b>♣</b> ; 2NT = 6+ <b>♦</b>		1NT-conv – system on (Jacoby (incl dbl); stayman with 3& if necessary)		
2♣	X			GF or 23+ BAL	2♦ = waiting; new suit = 5+card, 2+ top honors				
2♦		(5)6		Weak-2, 4-9hcp NV could be 5crd	3 ♦ = preemptive 3+ fit; 2NT 15+ inv+ asks New suit 2-level = NF; 3-level GF				
2♥		(5)6		Weak-2, 4-9hcp NV could be 5crd	3 ♥ = preemptive 3+ fit; 2NT 15+ inv+ asks New suit 2-level = NF; 3-level GF				
2		(5)6		Weak-2, 4-9hcp NV could be 5crd	3 ♠ = preemptive 3+ fit; 2NT 15+ inv+ asks New suit 2-level = NF; 3-level GF				
2NT				20-22 BAL	3 <b>₽</b> = stayman ; 3♦/♥ = transfer				
3♣		(6)7		Vul: good suit; NV 1+ honor expected and could be 6	New suit = GF				
3♦		(6)7		Vul: good suit; NV 1+ honor expected and could be 6	New suit = GF				
3♥		(6)7		Vul: good suit; NV 1+ honor expected and could be 6	New suit = GF				
3♠		(6)7		Vul: good suit; NV 1+ honor expected and could be 6	New suit = GF				
3NT									
4♣♦♥♠		[7]/8		PRE					
4NT						HIGH LEVEL BIDDING			
5 <b>* * V *</b>				PRE		Mixed controls (A / K / singleton / void)			
						RKC 5 $= 0/3$ , 5 $= 1/4$ , 5 $2/5$ without Q, 5 $2/5$ with	ιų		